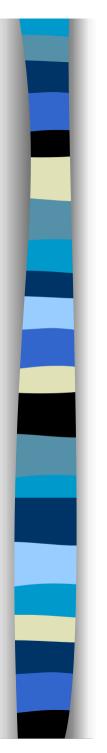
DEVELOPMENT OF DIGITAL LIBRARY

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AGENDA

DIGITAL LIBRARY INITIATIVE

DEVELOPMENT METHODOOGY

DEVELOPMENT STRATEGIES

CASE STUDIES

SUMMARY

DIGITAL LIBRARY INITIATIVE I

In 1990's we saw a lot of development in multimedia, Internet, and World Wide Web.
These technologies have changed the way we use and disseminate information.

Library limitations due to space and time has been removed.

DIGITAL LIBRARY INITIATIVE II

Internet has become the network of invaluable information resources.

Book and magazine publishers, book stores, music and video sellers, see opportunities to use the Internet for selling their products

Professional associations see the Internet as a means to disseminate information and exchange discussions.

DIGITAL LIBRARY INITIATIVE III

Universities and libraries plan to renovate their services through the Internet

Archived materials are digitized

- Search engine is developed
- **Proper interfaces are created**
- Membership program is considered and planned

DIGITAL LIBRARY INITIATIVE IV

Libraries are facing critical problems

Increasing prices of materials

Increasing costs of staff

Higher pressure on IPR issues

Demand of users around the world

DEVELOPMENT METHODOLOGY

Understand users and requirements

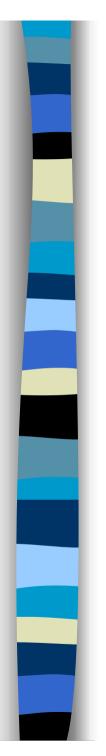
Set objectives

Decide on contents and forms

Decide on interface

Pilot test

Implementation



UNDERSTAND USERS

Determine who are the users

Study the usage environment

Study/Observe how users use the library

Find out the level of experiences and skills of the users

Find out what kinds of contents are needed



REQUIREMENT DEFINITIONS

What do users what?

What periods of time are needed?

What kinds of materials are expected?

What levels of details are to be searched?

OBJECTIVES

Determine what kinds of services to provide
Determine the range of users
Determine the wide range of information needs
Help users link among items across different collection

Help users distinguish between primary and secondary materials



OBJECTIVES

Indicate what materials can be found internally and what must be externally linked.

Develop an easy interface

Develop technique for multimedia search

Allow users to search across collections